VISUAL EFFECTS & ANIMATION

		TITLE	VISUAL EFFECTS/ ANIMATION	AGENCY	PRODUCTION
1		[illegible]	**The Mill, New York** [illegible] **Toolbox:** [illegible]	[illegible]	[illegible]
2		[illegible]	**MPC, London** [illegible] **Toolbox:** [illegible]	[illegible]	[illegible]
3		[illegible]	**Framestore, New York** [illegible] **Toolbox:** [illegible] **Brand New School, Incoastal** **Graphics:** [illegible]	[illegible]	[illegible]
4		[illegible]	**Nathan Love, New York** [illegible] **Toolbox:** [illegible]	[illegible]	[illegible]
5		[illegible]	**Rhythm + Hues Commercial Studios, Los Angeles** [illegible] **Planet Blue, Santa Monica** [illegible] **Toolbox:** [illegible]	[illegible]	[illegible]
6		[illegible]	**Digital Domain, Venice, Calif.** [illegible] **Toolbox:** [illegible]	[illegible]	[illegible]
7		[illegible]	**Fin Design & Effects, Sydney** [illegible] **Toolbox:** [illegible]	[illegible]	[illegible]
8		[illegible]	**Uvila, Incoastal** [illegible] **Toolbox:** [illegible]	[illegible]	[illegible]
9		Beeline's "Privet"	**Rhino, New York** Natasha Saenko, director; Goran Ognjanovic, Rob Dollase, animators/riggers; Jaime A. Castaneda, Sean Curran, animators; Rob Pearson, lead lighter; Yuheng Chiang, Gilad Kenan, lighters; Jagammay Himamshu, Brian Dinoto, modelers; Micky Gorenstein, Flame composite artist; Ivan Guerrereo, CG TD; Cynthia Angel, production coordinator; Karen Bianca Bisignano, head of production/producer; Camille Geier, COO/exec producer; Rick Wagonheim, managing director; Zviah Eldar, CEO. (**Toolbox:** Maya, Maya Particles/Pond Fluid Effects, Mental Ray, Z-brush, Photoshop, Flame)	Lowe Adventa, Moscow	Just Us, Moscow Rhino, N.Y. Natasha Saenko, director
10		[illegible]	**Radium Real FX, Santa Monica and Dallas** [illegible] **Toolbox:** [illegible]	[illegible]	[illegible]